

## Ohio Destination Imagination Region 15

### Volunteer Assignment Responsibilities

<b>Instant Challenge Prep Room</b> Ensure the kids waiting to go in to Instant Challenge don't destroy the room they are in. Don't worry if they are a little crazy or loud, it may be their way of warming up to get ready!
<b>Instant Challenge Check-In</b> Teams will find you about 20 minutes before their scheduled Instant Challenge time. You'll check them off a list, ensure they have a signed Declaration of Independence form to take into the Challenge. Give Teams a blank form if they are missing one. Ask the Team to recite the Declaration of Independence together that is written on the form, and send them into the Prep Room. Wish them luck!
<b>Team Registration</b> Check Teams in by crossing them off the list. Give them any current updates/changes. It will be written out for you. Wish them good luck!
<b>Volunteer Check-In</b> Check in volunteers by crossing them off the list. Direct them to their assignment. Give them their paper instructions.
<b>Instant Challenge Stairways</b> Only Teams and Manager that are doing Instant Challenge are permitted on the 2 <sup>nd</sup> floor. People get confused and try to go upstairs anyway. Be polite and redirect them to something on the first floor.
<b>Instant Challenge Cool Down</b> Let the Team members talk in the room as much as they need to, then tell them not to talk again about their Instant Challenge when they are done, and usher them out of the Instant Challenge area.
<b>Score Room</b> Data entry on a computer of Team Scores into the Tournament Scoring program.
<b>Score Room Runners</b> Pick up completed Team Scores from the Central & Instant Challenge Appraisal Teams and deliver them to the Score Room for data entry. Return the scores from the Score Room, after data entry is complete, to the Central & Instant Challenge Appraisers.
<b>Cafeteria and Concessions</b> Help sell concessions and maintain a clean environment in and around the cafeteria.
<b>Door Attendant</b> Close the audience door for a Challenge when instructed to do so by the Challenge officials. During the Team's performance, you need to stay on the outside of the door, in the hallway. Once closed, no one may enter....NO EXCEPTIONS! Ask people in the hallway to be quiet during the challenge performance.... soft talking only. Open the door when the Challenge performance is over. You'll hear the audience clapping.